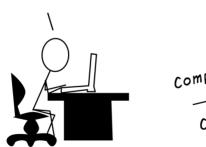
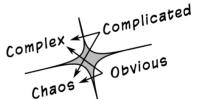
Misunderstanding of Agile development

Agile is often misunderstood.



When things go From "Obvious" or "Complicated" to "Complex" or even "Chaos" (Cynefin Framework)





Then models incl. policies, strategies, and plans become unstable too quickly to be applicable. Some people even think, that they are obsolete in an Agile environment.



But actually we just need to build and rebuild these models faster than we ever did before.



Agile, Test Driven Development, Behavior Driven Development etc. are ways to build models faster, but Al brings modeling speed to a whole new level!



Example:

- → It took humans 20 years to go From "Deep Blue" to "AlphaGo"
- * Deep Blue (1997) was the First computer that became world champion in Chess
- * AlphaGo (2017) was the first software that became the world champion in the board game Go



Example continued:

 \rightarrow It took "AlphaGoZero" 4 hours to create an algorithm, that beat "AlphaGo" 100 times in a row.

* AlphaGoZero (late 2017) was build on reinforcement learning, and learned from playing against it self.



AlphaGoZero did a better job in 4 hours, than what we could do in 20 years. Not slightly better, but way better!



So Agile is still about making models incl. policies, strategies, and plans (just Faster) and Al will make us more Agile than ever!

